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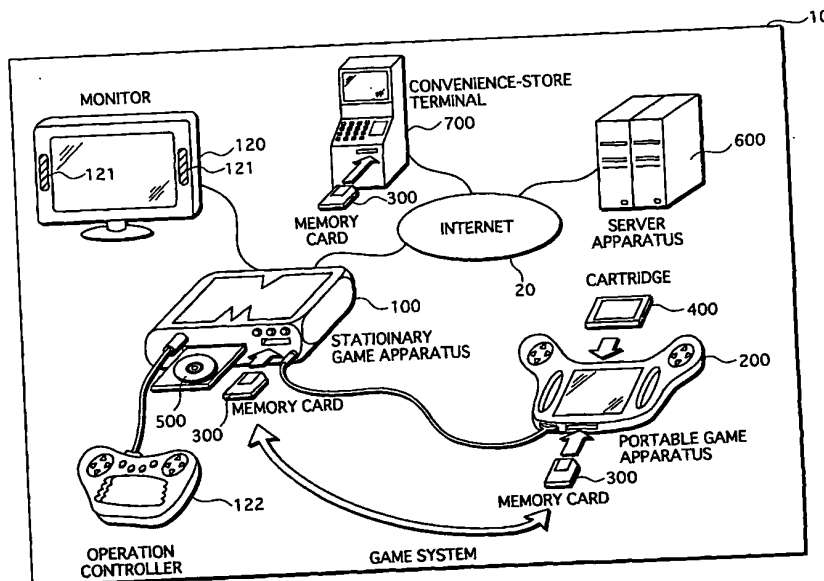
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- (71) Applicant (for all designated States except US): **MAT-SUSHITA ELECTRIC INDUSTRIAL CO., LTD.** [JP/JP]; 1006, Oazakadoma, Kadoma-shi, Osaka 5718501 (JP).
- (72) Inventors; and
- (75) Inventors/Applicants (for US only): **FUTA, Yuichi. OHMORI, Motoji. NAKANO, Toshihisa. YOKOTA, Kaoru.**
- (74) Agent: **NAKAJIMA, Shiro**; 6F, Yodogawa 5-Bankan, 2-1, Toyosaki 3-chome, Kita-ku, Osaka-shi, Osaka 5310072 (JP).
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(54) Title: **GAME SYSTEM**



(57) Abstract: Provided is a game system in which a plurality of game execution apparatuses, having internal structures different from each other, are capable of proceeding with a game while sharing characteristics of a character appearing in the game. A stationary game apparatus 100 obtains character data from a server apparatus 600, and writes the character data to a memory card 300. The stationary game apparatus 100 executes a stationary game software program stored in a DVD 500, using the character data stored in the memory card 300. A portable game apparatus 200 executes a portable game software program stored in a cartridge 400, using the character data stored in the memory card 300.

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